

Internet of Things

Protocols for Data Retrieval

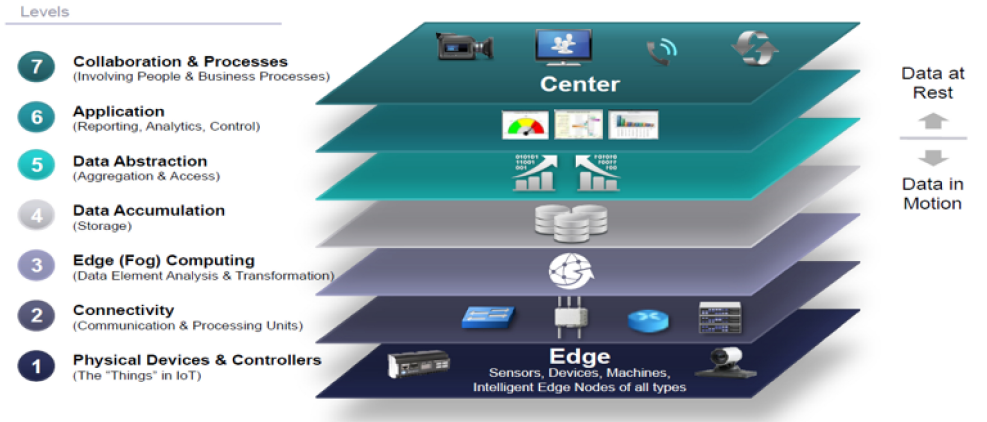
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Lecture 5: IoT Protocols for Data Retrieval

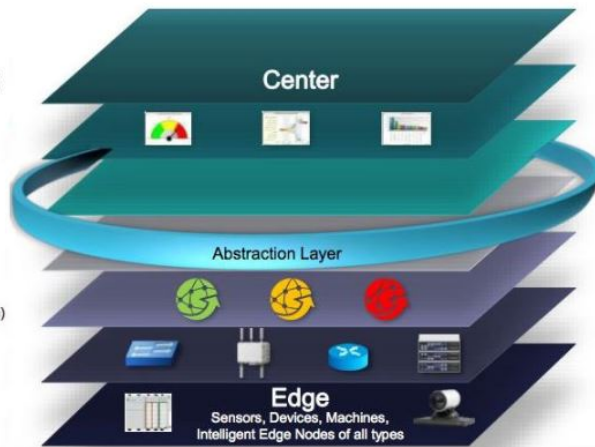


Main Architectural Levels

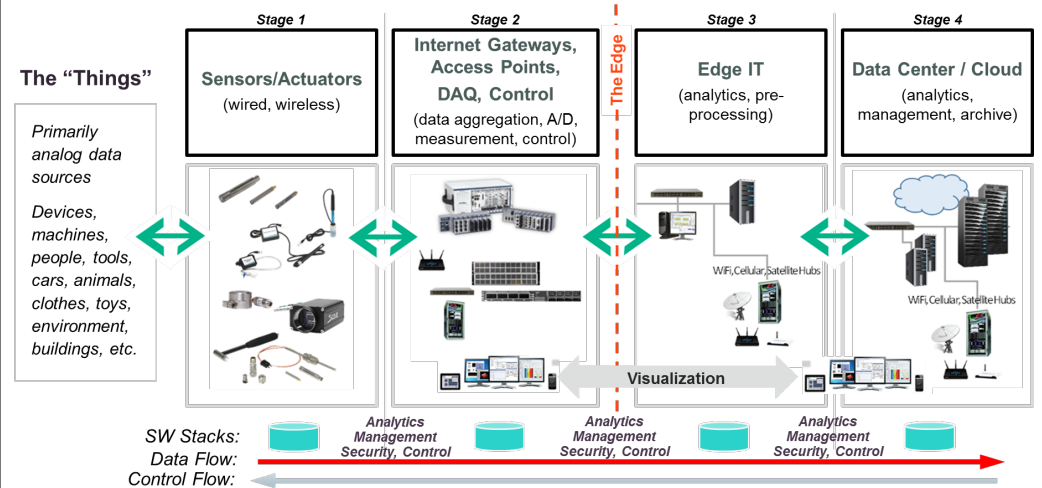


Main Architectural Levels

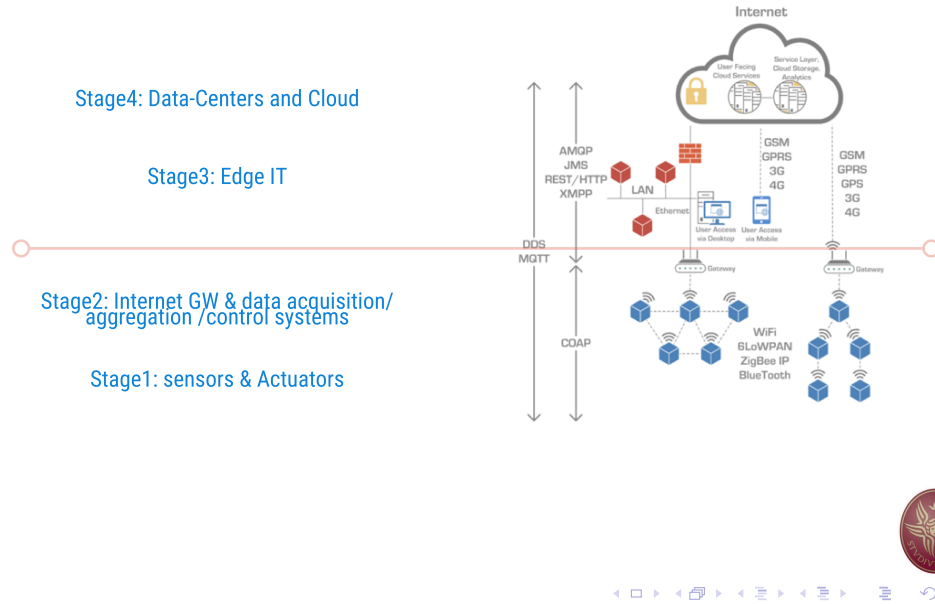
- Levels**
- 7 Collaboration & Processes** (Involving People & Business Processes)
 - 6 Application** (Reporting, Analytics, Control)
 - 5 Data Abstraction** (Aggregation & Access)
 - 4 Data Accumulation** (Storage)
 - 3 Edge Computing** (Data Element Analysis & Transformation)
 - 2 Connectivity** (Communication & Processing Units)
 - 1 Physical Devices & Controllers** (The "Things" in IoT)



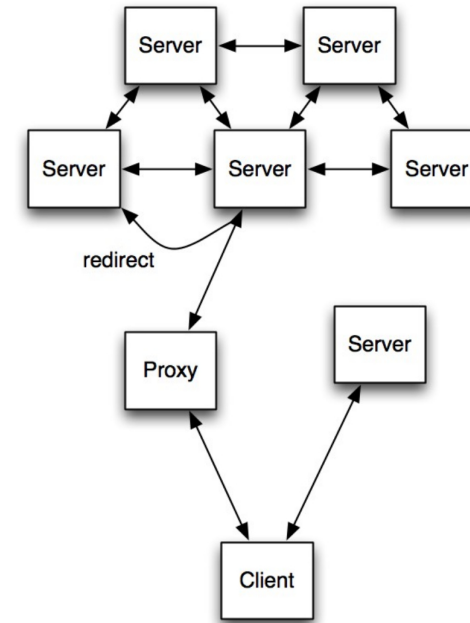
Main Components and Processing Stages



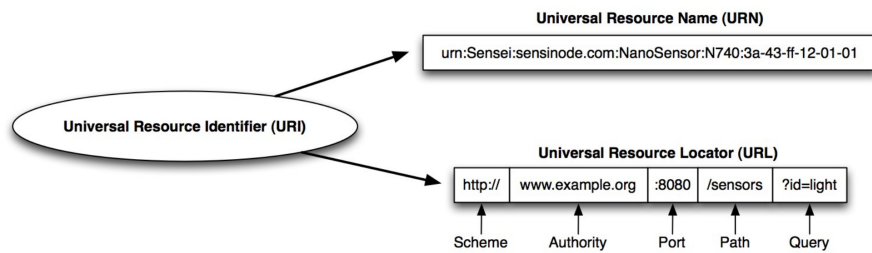
Components, Processing Stages and Protocols



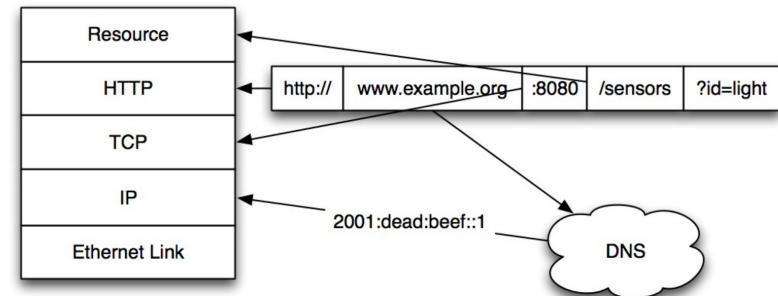
The Web and REST



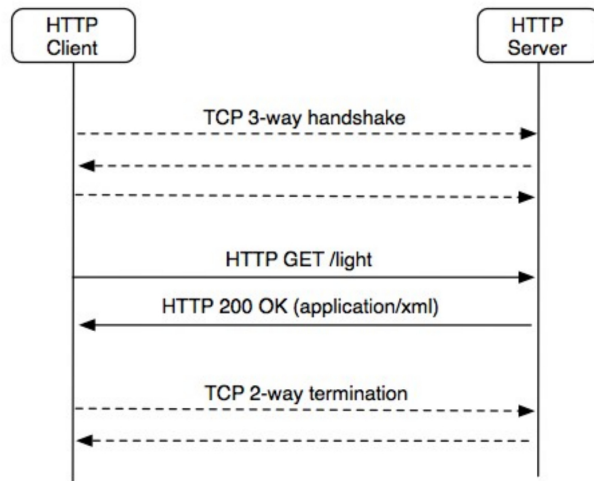
Web Naming



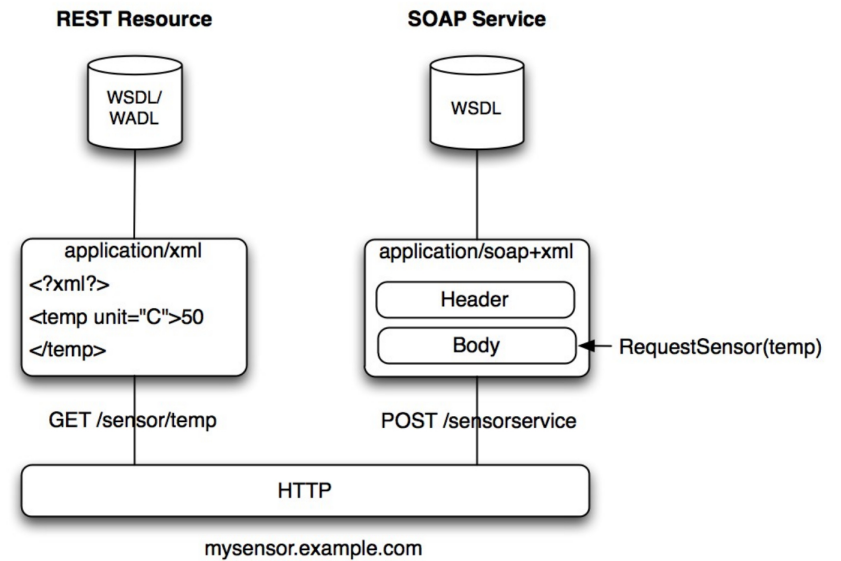
URL Resolution



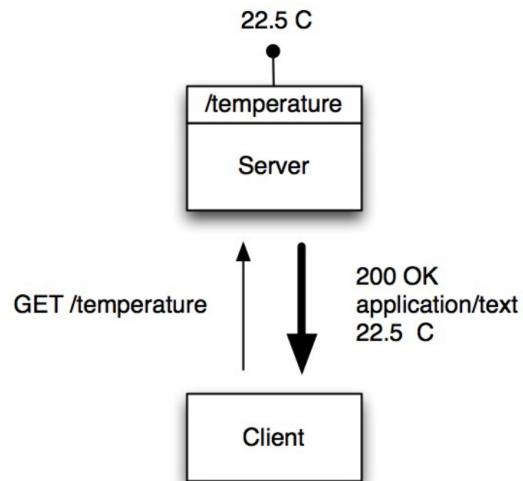
An HTTP Request



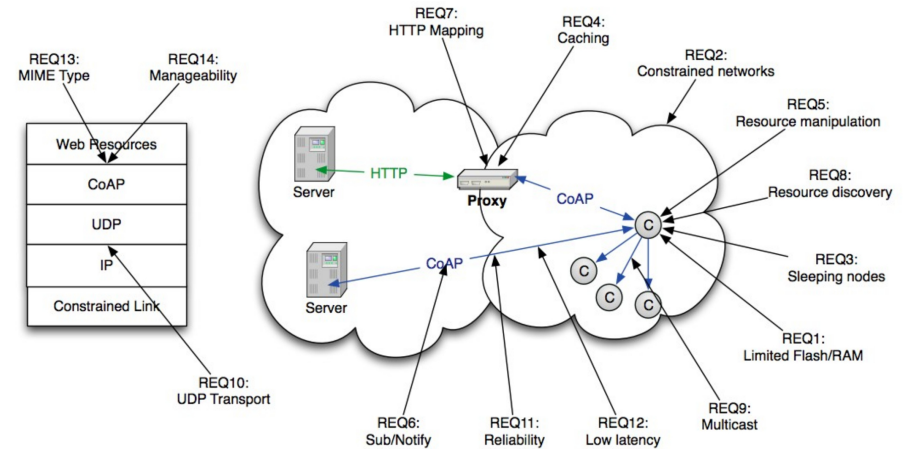
Web Paradigms



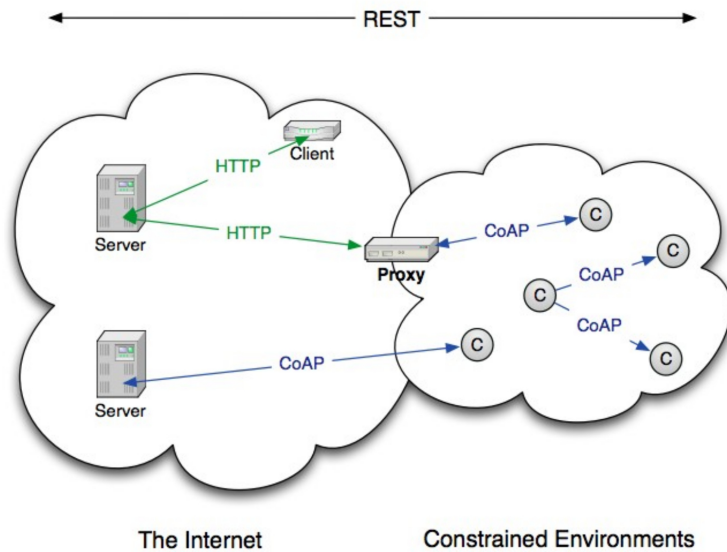
A REST Request



CoAP Design Requirements



The CoAP Architecture



The CoAP Protocol

- ▶ A very efficient RESTful protocol
- ▶ Ideal for constrained devices and networks
- ▶ Specialized for M2M applications
- ▶ Easy to proxy to/from HTTP
- ▶ Does not replace HTTP
- ▶ Is not a cut-down HTTP version
- ▶ Not just for resource-constrained networks

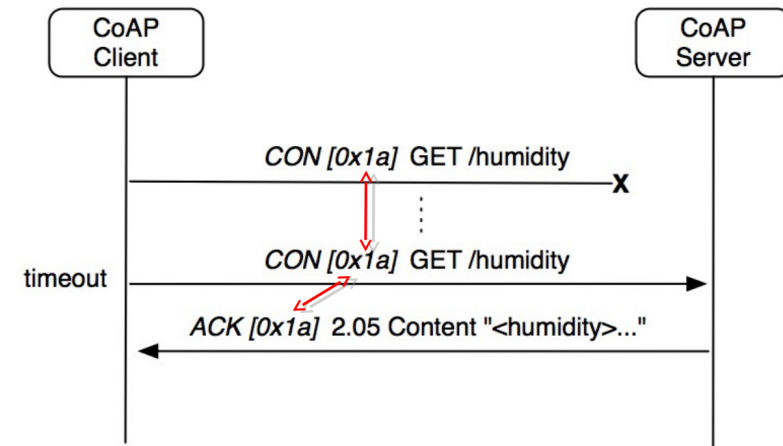


CoAP Features

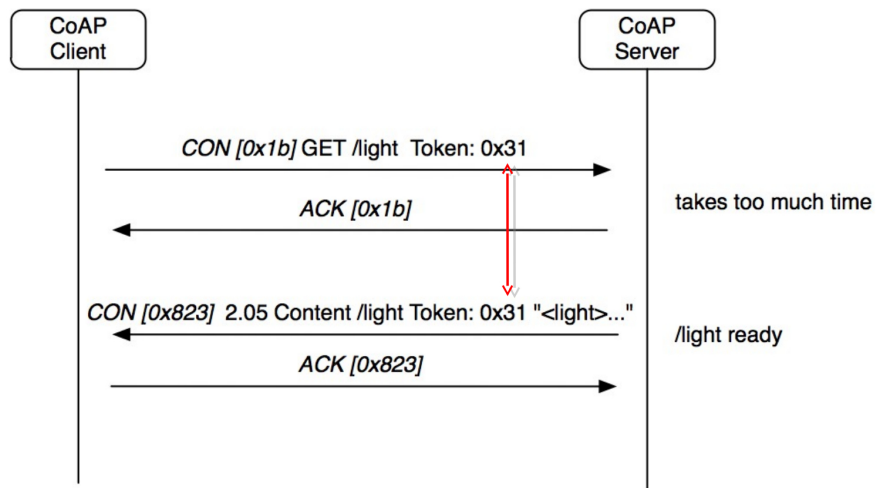
- ▶ Embedded web transfer protocol (coap://)
- ▶ Asynchronous transaction model
- ▶ UDP binding with reliability and multicast support
- ▶ GET, POST, PUT, DELETE methods
- ▶ URI support
- ▶ Small, simple 4 byte header
- ▶ DTLS based PSK, RPK and Certificate security
- ▶ Subset of MIME types and HTTP response codes
- ▶ Built-in discovery
- ▶ Optional observation and block transfer



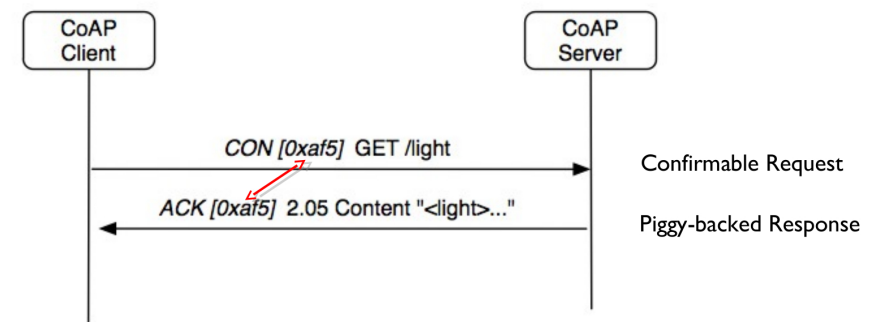
Request Example



Separating Response and Acknowledgement



Dealing with Packet Loss



A Hands-on Example using libCoap

- ▶ **libCoap**: C-Implementation of CoAP
<https://libcoap.net/>

- ▶ Simple command-line server included for testing:

```
coap-server -A 127.0.0.1 -p 13001
```

- ▶ Simple command-line client included for testing:

```
coap-client coap://127.0.0.1:13001/.well-known/core
</>;title="General_Info";ct=0,</time>;if="clock";rt="ticks";title="Internal_Clock"
```



Various implementations available on GitHub

- ▶ **CoAPthon**: a python library to the CoAP protocol aligned with the RFC – <https://github.com/Tanganelli/CoAPthon>
- ▶ Simple client in python:

```
from coapthon.client.helperclient import HelperClient

host = "127.0.0.1"
port = 13001
path = "/"

client = HelperClient(server=(host, port))
response = client.get(path)
print(response.pretty_print())
client.stop()
```

- ▶ Interoperable with libCoap

```
Source: ('127.0.0.1', 13001)
Type: ACK
MID: 11490
Code: CONTENT
Token: rK
Content-Type: 0
Max-Age: 196607
Payload:
This is a test server made with libcoap (see https://libcoap.net)
```



CoAP server resource in Python + CoAPthon

```

from coapthon.server.coap import CoAP
from coapthon.resources.resource import Resource

class BasicResource(Resource):
    def __init__(self, name="BasicResource", coap_server=None):
        super(BasicResource, self).__init__(name, coap_server, visible=True,
                                             observable=True, allow_children=True)
        self.payload = "Basic_Resource"

    def render_GET(self, request):
        return self

    def render_PUT(self, request):
        self.payload = request.payload
        return self

    def render_POST(self, request):
        res = BasicResource()
        res.location_query = request.uri_query
        res.payload = request.payload
        return res

    def render_DELETE(self, request):
        return True
    
```



CoAP server in Python + CoAPthon

```

from coapthon.server.coap import CoAP
from coapthon.resources.resource import Resource

class CoAPServer(CoAP):
    def __init__(self, host, port):
        CoAP.__init__(self, (host, port))
        self.add_resource('basic/', BasicResource())

def main():
    server = CoAPServer("0.0.0.0", 5683)
    try:
        server.listen(10)
    except KeyboardInterrupt:
        print("Server_Shutdown")
        server.close()
        print("Exiting...");

if __name__ == '__main__':
    main()
    
```

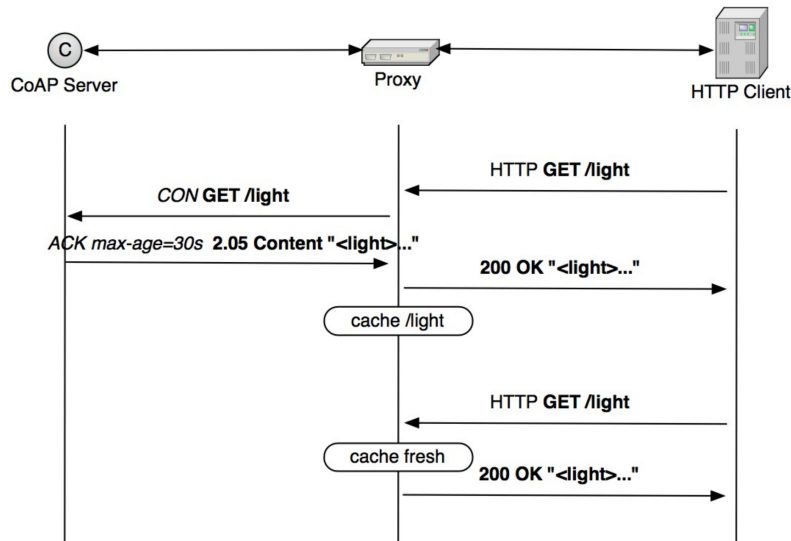
Interoperable with libCoap command-line client:

```

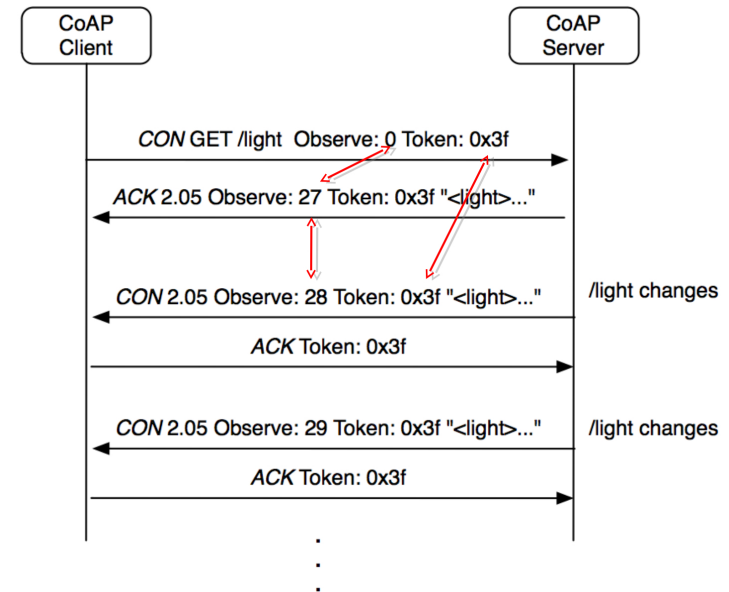
coap-client coap://127.0.0.1:5683/basic
Basic Resource
    
```



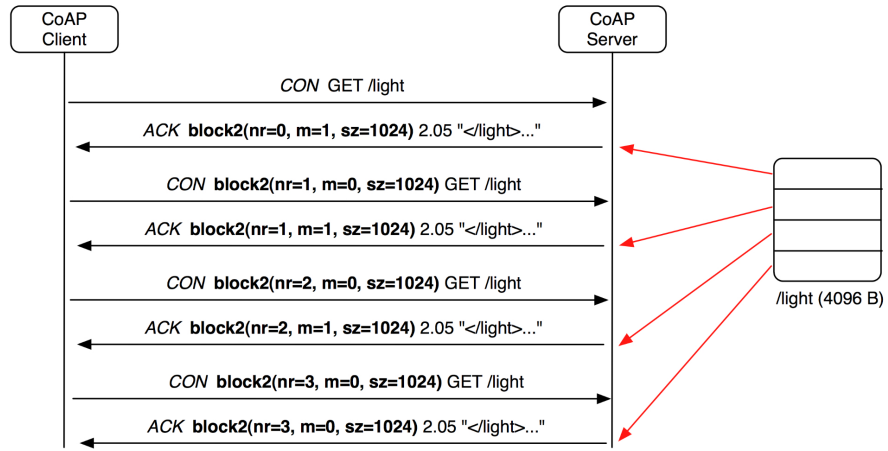
Proxying and caching



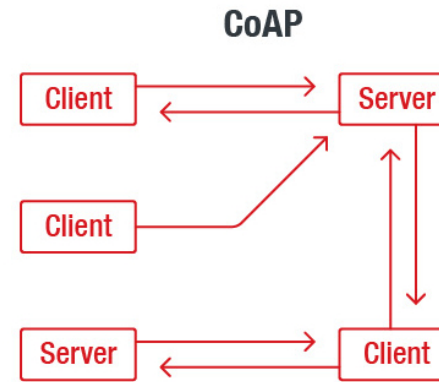
Observation



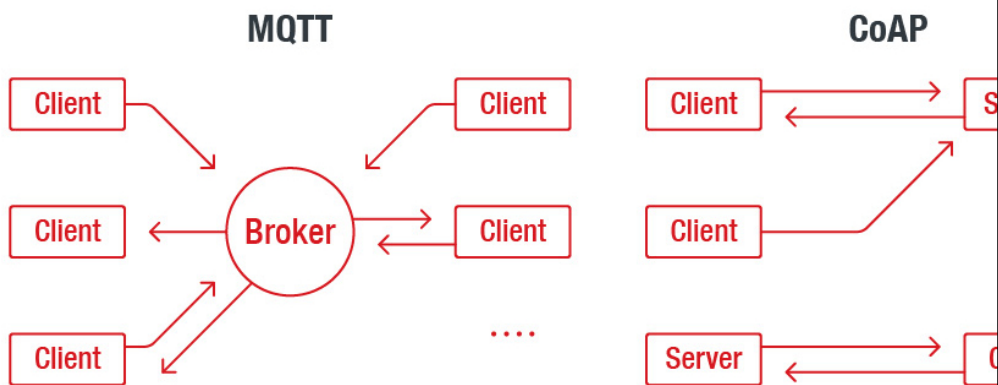
Block transfer



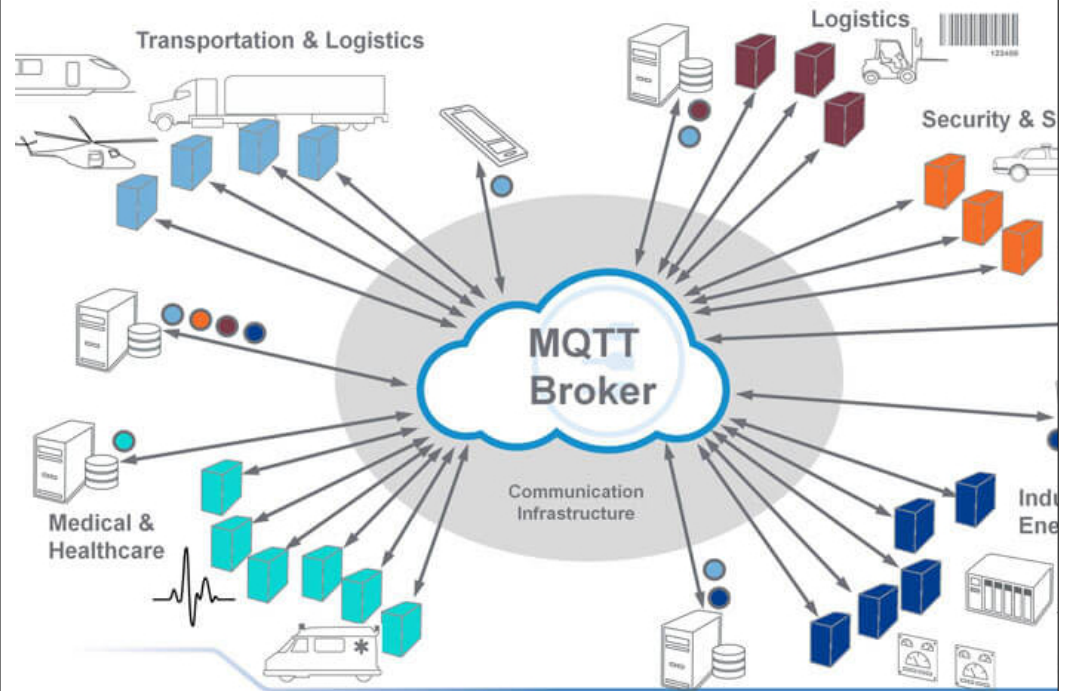
One-to-One



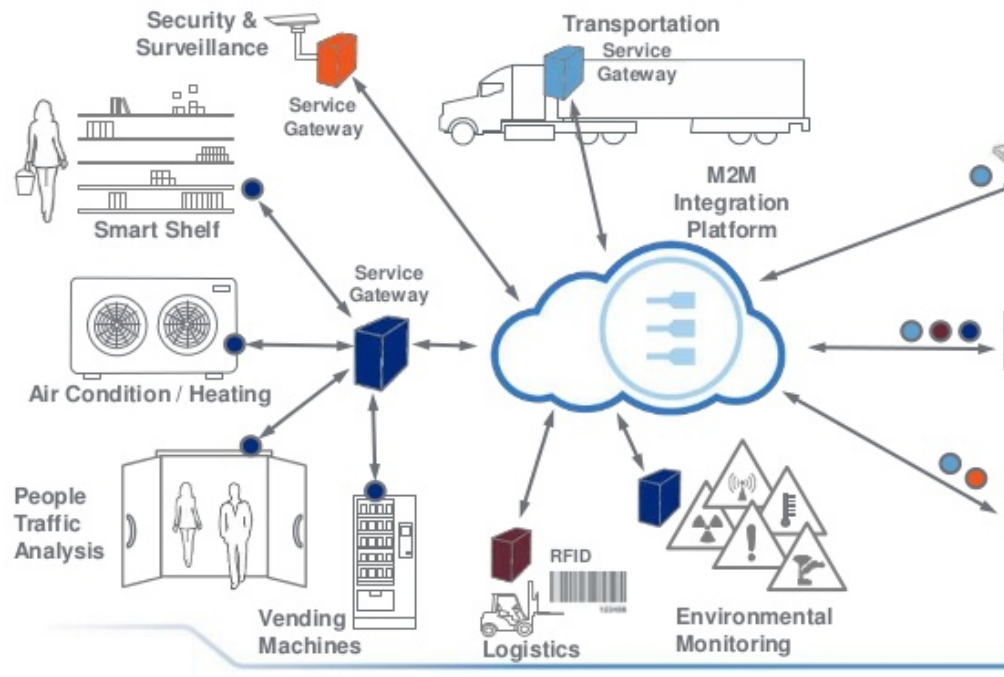
One-to-One vs Many-to-Many



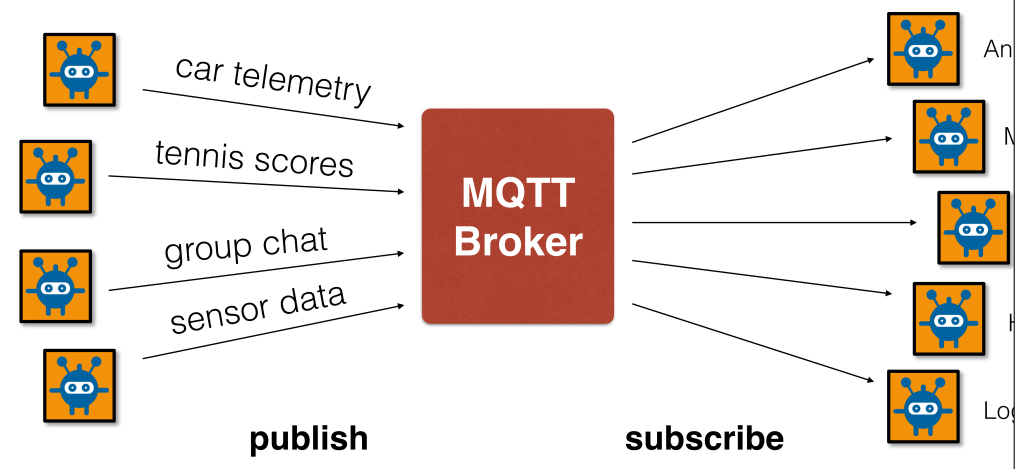
Decoupling Producers and Consumers



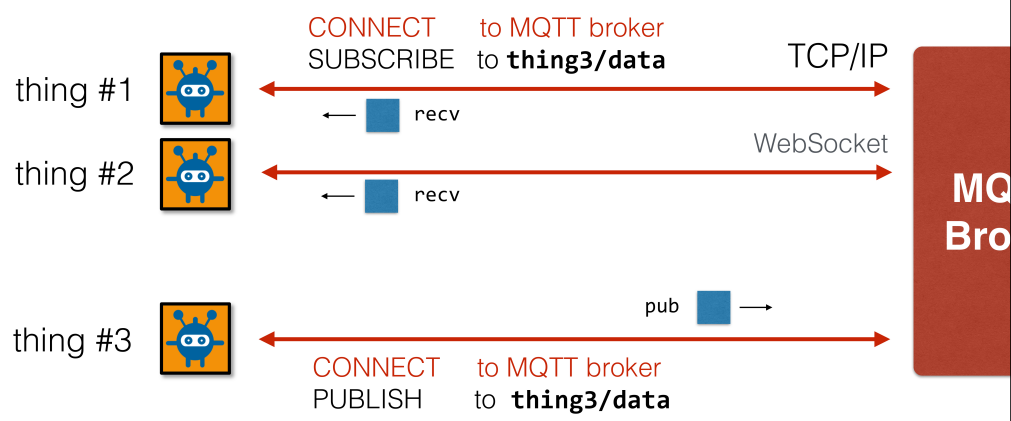
Application Examples



Publish - Subscribe Paradigm

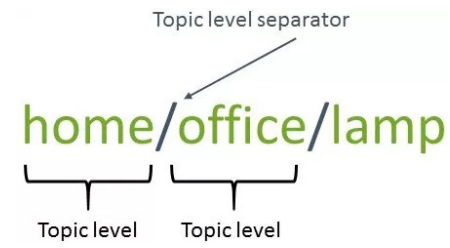


Bi-directional, asynchronous "push" communication



Topic-based communication

- ▶ Topics register interest for incoming messages.
- ▶ Specify where to publish messages.
- ▶ Topics are represented with strings separated by a forward slash.
- ▶ Each forward slash indicates a topic level.



Multi-level Subscriptions

scores/football/big12/Texas
 scores/football/big12/TexasTech
 scores/football/big12/Oklahoma
 scores/football/big12/IowaState
 scores/football/big12/TCU
 scores/football/big12/OkState
 scores/football/big12/Kansas
 scores/football/SEC/TexasA&M
 scores/football/SEC/LSU
 scores/football/SEC/Alabama



single level wildcard: + multi-level wildcard: #



Quality of Service for reliable messaging

QoS 0
at most once

- doesn't survive failures
- never duplicated

QoS 1
at least once

- survives connection loss
- can be duplicated



PUBLISH →



PUBLISH →

← PUBACK



← PUBLISH

← PUBREC

← PUBREL

← PUBCOMP

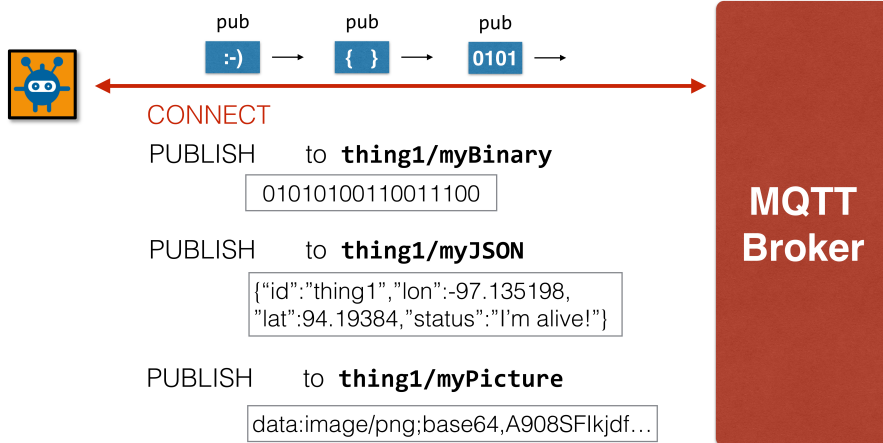


QoS 2
exactly once

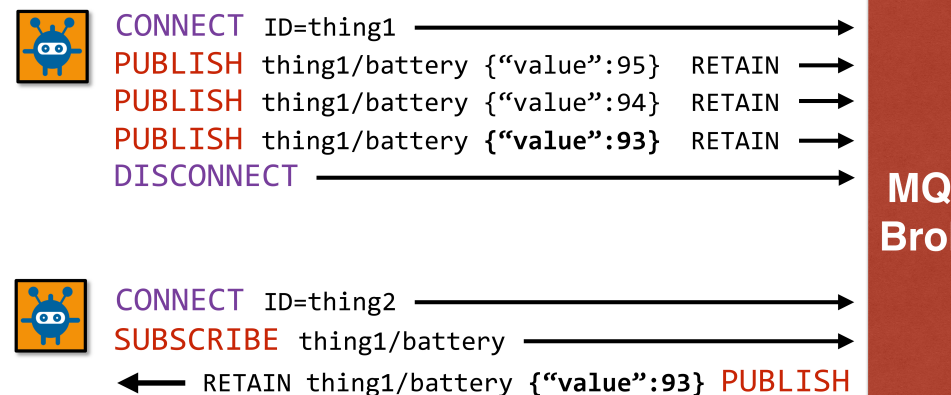
- survives connection loss
- never duplicated



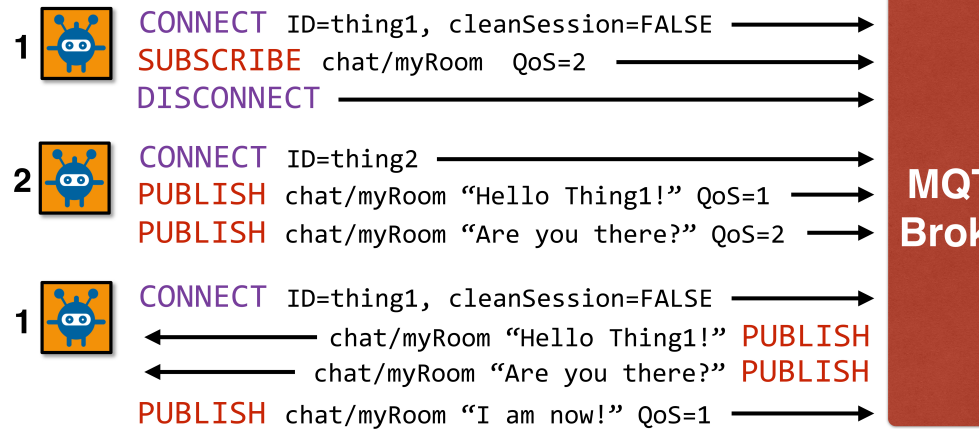
Agnostic payload for flexible delivery



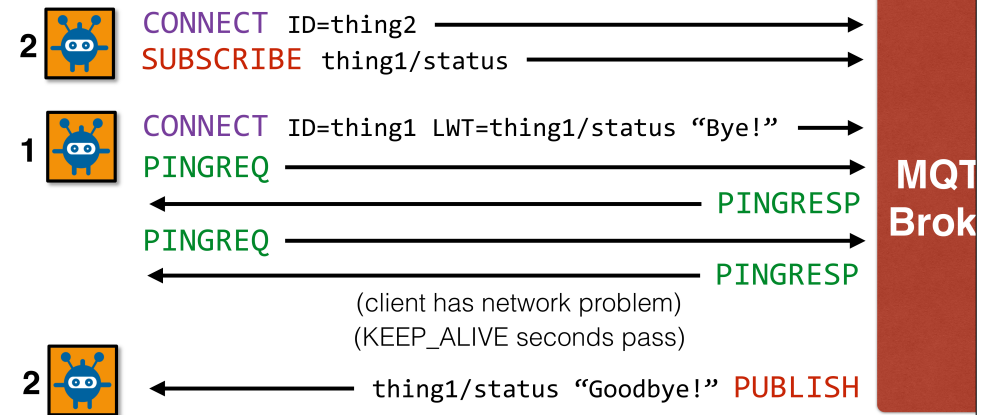
Retained messages for last value caching



Session state control



Last will and testament for presence



Setting up a MQTT Broker

- ▶ Several MQTT brokers are available to install locally
 - ▶ **Eclipse Mosquitto**: an open source implementation
<https://mosquitto.org/>
- ▶ Many cloud-based MQTT brokers available
 - ▶ **CloudMQTT**: a hosted broker
<https://www.cloudmqtt.com/>
 - ▶ **HiveMQ** – both local or clour-based
<https://www.hivemq.com/>
- ▶ Adopted by all major cloud-providers: AWS, Azure, Google ...



Various implementations available on GitHub

- ▶ **paho.mqtt**: a python library to the MQTT protocol by Eclipse
<https://pypi.org/project/paho-mqtt/>
- ▶ Simple client in python:

```
import paho.mqtt.client as mqtt

def on_connect(client, userdata, flags, rc):
    print("Connected with result code_" + str(rc))

def on_message(client, userdata, msg):
    print(msg.topic + "_" + str(msg.payload))

client = mqtt.Client()
client.on_connect = on_connect
client.on_message = on_message

client.connect("localhost", 1883, 60)
client.subscribe("$SYS/#")

client.loop_forever()
```

- ▶ Interoperable with mosquitto / ...

```
Connected with result code 0
$SYS/broker/version b'mosquitto_version_1.6.8'
$SYS/broker/uptime b'3399_seconds'
```

