Internet of Things

Presentation of Course Plan

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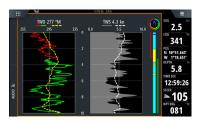
Lecture 1: Presentation of Course Plan

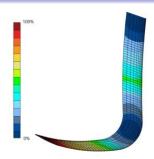


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AC75: Data driven optimization







Epsilon Optics – Fiber optic sensors embedded in race boat foils can be used to measure the lift, drag and horizontal force generated by the foil in real time.

AC75: IoT optimized America's Cup

- 46,000 Construction Hours
- > 90,000 Design Hours
- 75,000-100,000 CNC Machine Hours
- 17,300 Individual parts
- 140 sensors onboard
- 240 metres of hydraulic pipes onboard
- 50+ Knots estimated top speed (93 KM/H, 57.5 MP/H)
- Weight: 6.450 tonnes
- Crew: 11
- Crew weight: Max 990KG

https://youtu.be/H98nH-dvNUE

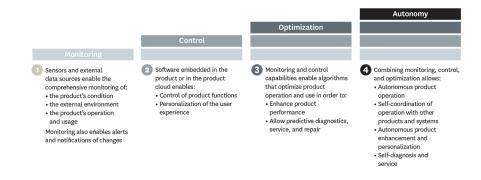
https://youtu.be/EVc7f9sU1WI



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Internet of Things - Introduction

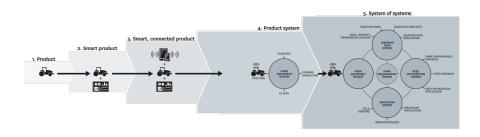
Capabilities of Smart, Connected Products





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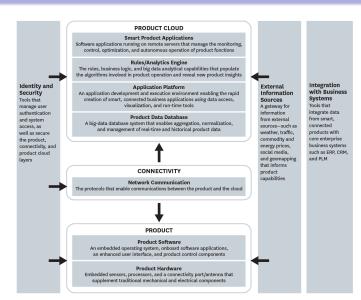
Redefining Industry Boundaries





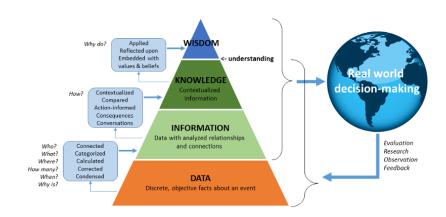
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The New Technology Stack





The Value of Sensor Data





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Internet of Things — Course Plan

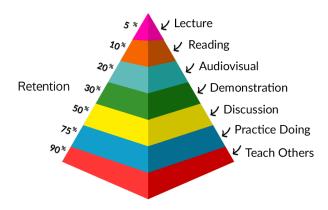
Goal of Course

- Designing Applications for the Internet of Things.
- 2 Embedded Operating Systems and Hardware Platforms.
- Networks, Protocols and Security.
- Oata, Analysis and Privacy.
- Performance Evaluation.



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Teaching Approach





Course Plan

- Plan, schedule & material already available at web page: ichatz.me/Site/InternetOfThings2021
- Course is organized in 5 Modules.
 - Reading: Each module is linked to 2 Research Papers.
- Lecture material:
 - Lecture notes.
 - Links to research papers,
 - Demonstration & Video tutorials,
 - Hands-on activities.
- Announcements, Discussions and Q&A will be carried out over Slack:

https://iot2021diag.slack.com/

• Assignments will be handled via Google Classroom: 372j6wc



Module 1: Designing Applications

- Main concepts and design aspects of IoT platform enabled applications.
- Specific IoT application: study of specific use cases.
- Introduction to research areas.

Readling List

- Connected Things Connecting Europe, Communications of the ACM, March 2019.
- 2 Digital Ubiquity: How Connections, Sensors, and Data Are Revolutionizing Business, Harvard Business Review, November 2014.

Module 2: Embedded Operating Systems

- Overview of IoT operatings systems.
- Hardware prototyping platforms.

Readling List

- 1 The Future of Sensing is Batteryless, Intermittent, and Awesome, 15th ACM Conference on Embedded Network Sensor Systems (SENSYS), November 2017.
- Internet of Things (IoT) Operating Systems Support, Networking Technologies, Applications, and Challenges: A Comparative Review, IEEE Communications Surveys & Tutorials, Vol. 20, No. 3, 2018.



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Module 3: Networks, Protocols, Security

- Low-Power Wireless Networks.
- Low-Power Wide-Area Networks.
- Machine-to-Machine (M2M) communication.
- Securing the Internet of Things.

Readling List

- Application Domain-Based Overview of IoT Network Traffic Characteristics, ACM Computing Surveys, Vol. 53, No. 4, July 2020.
- A Survey of Enabling Technologies of Low Power and Long Range Machine-to-Machine Communications, IEEE Communications Surveys & Tutorials, Vol. 19, No. 4, 2017.



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Internet of Things - Modules

Module 5: Data, Analytics, Privacy

- Data processing architectures.
- Amazon Web Services for the Internet of Things.
- Blockchain for IoT.
- Privacy Preserving Computation.

Readling List

- Analytics for the Internet of Things: A Survey, ACM Computing Surveys, Vol. 51, No. 4, July 2018.
- Applications of Distributed Ledger Technologies to the Internet of Things: A Survey, ACM Computing Surveys, Vol. 52, No. 6, November 2019.

Internet of Things - I

Module 4: Performance Evaluation

- Network performance, power consumption and energy efficiency.
- Tools for conducting performance evaluation.
- Experimentation-as-a-service: IoT Lab.

Readling List

- Flexible experimentation in wireless sensor networks, Communications of the ACM, January 2012.
- A Framework to Implement IoT Network Performance Modelling Techniques for Network Solution Selection, MDPI Sensors, 16(12), article 2038, 2016.



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Internet of Things - Hands-on Activit

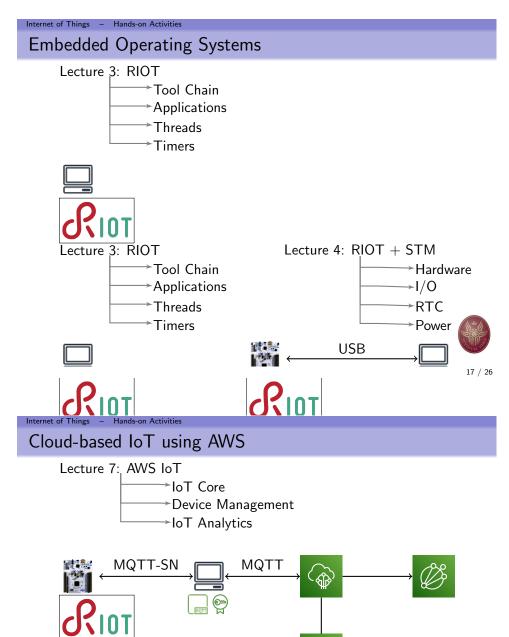
Hands-on Activities

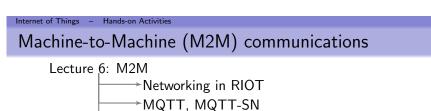
- A series of connected hands-on activities covering topics:
 - Embedded Operating Systems,
 - Sensors and Actuators,
 - Wireless Communications and Networking,
 - Cloud-based lot Analytics,
 - 6 Edge Computing.
- STM32 Nucleo-64 F401RE Development Board.
 - Each student attending lectures will get 1 for free.
 - Provided by ST Microelectronics Thank you!
- You will need to buy:
 - Electronics Components Kit,
 - Sensors and Actuators
 - \rightarrow Information available on web page.

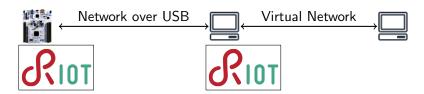




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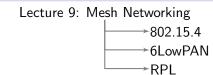


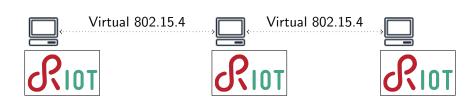
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Internet of Things - Hands-on Activities

Low-Power Wireless Mesh Networks

►COAP



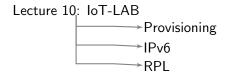


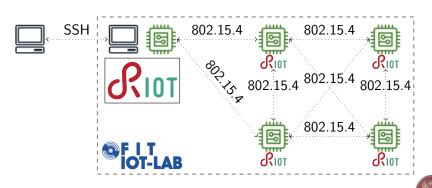




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Experimentation-as-a-Service: IoT-LAB





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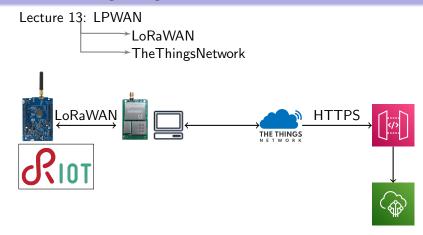
Internet of Things - Hands-on Activities

Coursework

- Individual Assignments:
 - A total of 3 assignments.
 - Based on the Hands-on Activities.
 - $\bullet \ \, \mathsf{Use} \colon \mathsf{STM} \,\, \mathsf{Board} \, + \, \mathsf{Sensors} / \mathsf{Actuators} \, + \, \mathsf{AWS} \, + \, \mathsf{IoT\text{-}LAB}.$
 - Instructions already available on web page.
- Group Project
 - Propose an IoT application for Blue Growth.
 - 3 people per project.
 - User-driven Design.
 - Develop the system using appropriate technologies.
 - Test & Evaluate in real-world conditions.
 - Open-source Open-design.
 - Instructions already available on web page.

Internet of Things - Hands-on Activities

Low-Power Long-Range Networks





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Internet of Things - Hands-on Activities

Final Marks & Exam

- No Written Exam.
- Individual Mark.
- Mark depends on participation in class.
- Mark depends on quality of individual assignments.
 - Quality of Code,
 - 2 Technical Documentation,
 - Performance Evaluation,
 - Open Demonstration.
- Mark depends on quality of big-project.
 - Participation in group,
 - 2 System design & research,
 - 3 Quality of Software and Hardware Prototype,
 - Performance Evaluation,
 - Open Demonstration.





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Individual Assignments Timeline

- First Assignment
 - Deadline: 29th March 2021
 - Software: RIOT + AWS.
 - Hardware: STM32 + 2 \times Sensors + 2 \times Actuators.
 - Technical Documentation.
- Second Assignment
 - Deadline: 26th April 2021
 - Mesh Networking.
 - Hardware: IoT-LAB.
 - Performance Evaluation.
- Third Assignment
 - Deadline: 31st May 2021
 - Long-Range Low-Power Networking (LoRa)
 - Edge Computing.
 - Hardware: IoT-LAB.
 - Blog Post.
 - Video Demonstration.



Internet of Things - Hands-on Activities

Group Project Timeline

- First Delivery: Initial Idea Pitch
 - Deadline: 8th April 2021
 - User-driven Research & Idea Formulation.
 - Technical Design.
 - 5 minutes pitch.
- Second Delivery: Intermediate Presentation
 - Deadline: 20th May 2021
 - Demonstration of Working Prototype.
 - Technical Documentation & Preliminary Evaluation.
 - 10 minutes presentation.
- Exam: Final Presentation
 - Demonstration.
 - Evaluation.
 - Technical Documentation.
 - Blog post.
 - 10 minutes presentation.



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