Performance Evaluation for Test complex scenarios

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-Big data processing -Data warehouses The edge -Real time data processing -Local processing Internet of things -Smart devices -Smart vehicles -Connected systems

The cloud

What kind of phenomena? Sampling reconstruct a signal (e.g. black PM2.5) observe a value ... you already know the dynamics! Events (e.g >threshold) PM2.5 air pollution https://agicn.org/forecast threshold

Edge

computing

Edge computing

allows data from internet of things

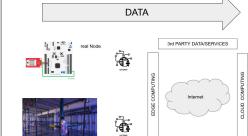
devices to be analysed at the

edge of the

cloud.

network before

being sent to a data centre or



COMMANDS

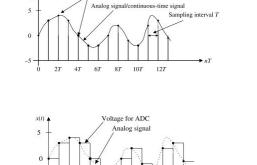
Note: the images are linked to the sources

Your final deployment, in its essence, should look similar to the one depicted in the picture.

- The "real node" is used to prove your ability of integrating the specific sensors envisioned in your application
- scenario The lot-lab deployment is used to prove you ability to scale-up your solution into an ecosystem of nodes organised in a network and to evaluate their performance

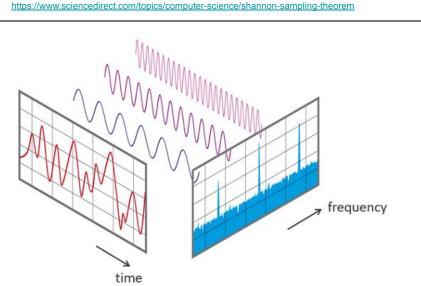
Reconstruct a signal Sampling Theorem in few slides

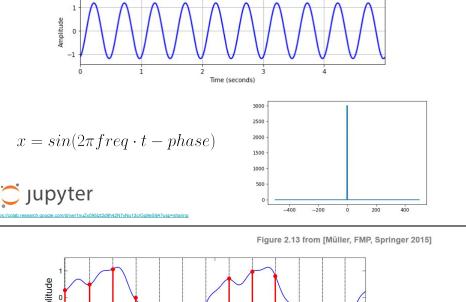




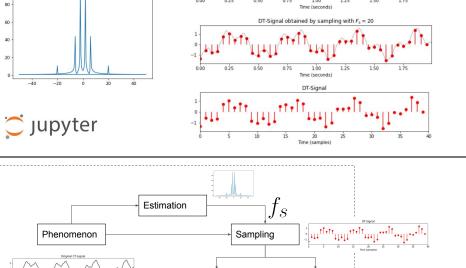
Signal samples

The sampling theorem specifies the minimum-sampling rate at which a continuous-time signal needs to be uniformly sampled so that the original signal can be completely recovered or reconstructed by these samples alone. $f_{\rm S<2f}$



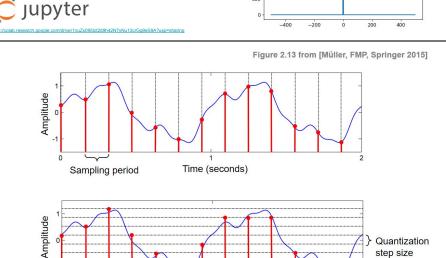


Sinusoid with freq = 2.0, amp = 1.2, and phase = 0.2

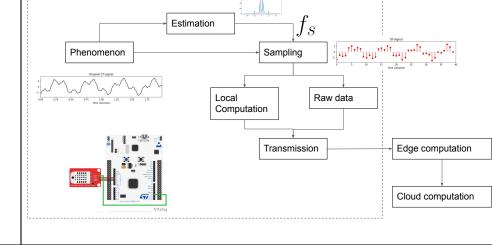


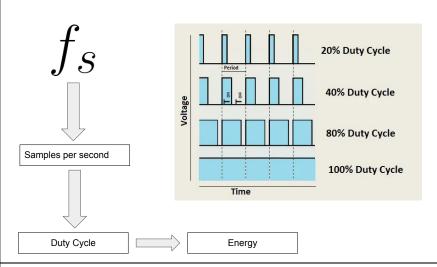
 $x = \sin(2\pi \cdot 1.9t - 0.3) + 0.5\sin(2\pi \cdot$

 $6.1t - 0.1) + 0.1sin(2\pi \cdot 20t - 0.2)$

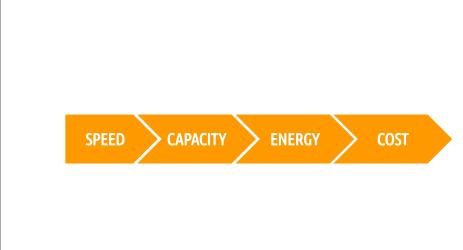


Time (seconds)



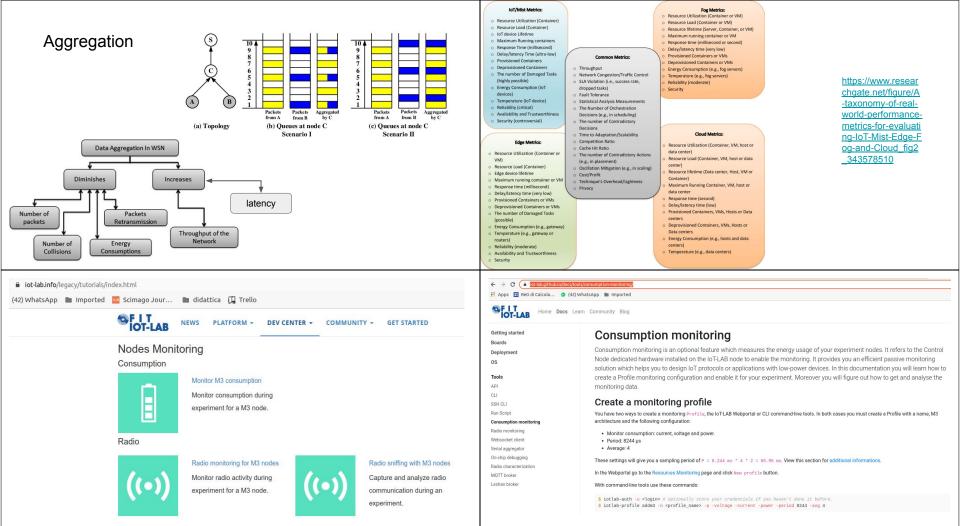




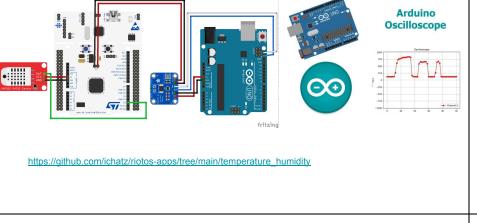


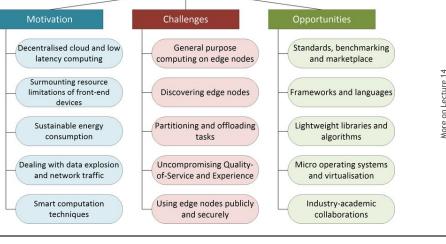
NETWORK LAYER		QoS STRATEGY	IMPROVEMENT in QoS METRIC
Application Layer	$\bigg\{$	Compression Adjust Sensing Rate Data Reduction Techniques	Latency, Available Bandwidth Network Lifetime, QoD Latency, Available Bandwidth
Network Layer	$\Big\{$	Routing Protocols Packets Priority	Realibility, Latency, Network Lifetime Realibility, Latency, Network Lifetime
Physical Layer	$\bigg\{$	Energy Aware MACs Selection of low interference channels MAC that Avoid Collisions	Network Lifetime Reliability, Network Lifetime Reliability, Network Lifetime
Link Layer		Channel Surfing Modifying Signal Power Using low interference channel	Reliability, Network Lifetime Network Lifetime Reliability, Network Lifetime

https://www.researchgate.net/figure/A-Summary-of-WSN-strategies-that-produce-improvement-in-QoS-metrics fig1 266143081



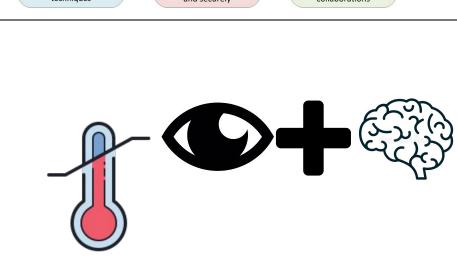
https://github.com/RIOT-OS/RIOT/tree/master/tests/periph_pm

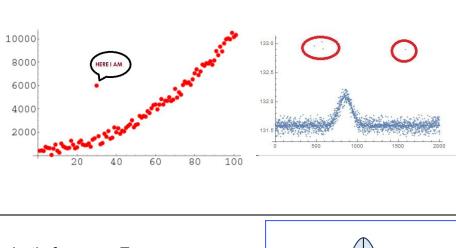




EDGE COMPUTING

Events Something interesting happens!





Outliers: interesting events or noise?

A short journey of outlier detection Quick overview of several methods for finding outliers Ryota Bannai Jan 12, 2019 · 5 min read *



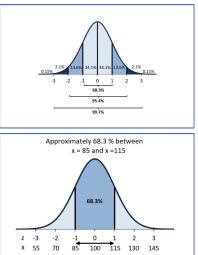


Let's focus on Z-score

$$z = \frac{x - \rho}{\rho}$$

- where
- x is raw data
- μ is just mean of x
- ρ is standard deviation of x.



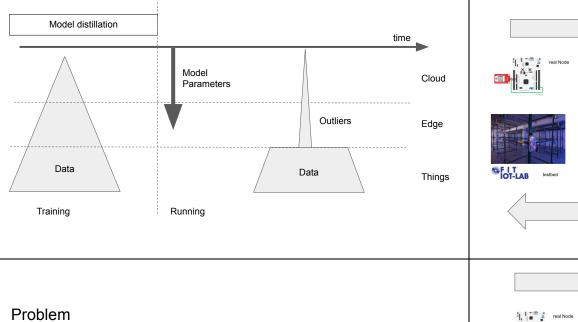


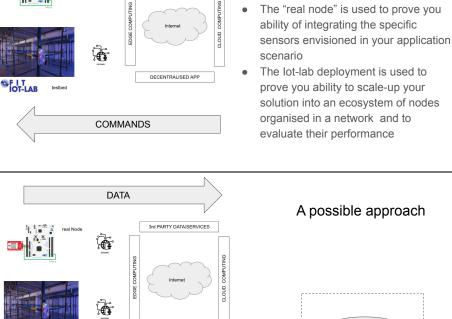
Source: https://www.drdawnwright.com/empirical-rule-and-z-score-probability/

x=np.array([1,4,7,2,5,7,7,8,4,6,8,30]) z=(x-x.mean(axis=0))/x.std()for l in (z < z.mean() - 3*z.std(),z > z.mean() + 3*z.std()):

$$\frac{x-\mu}{\rho}$$

Where are we going to compute μ and ρ ?





Your final deployment, in its essence, should look similar to the one depicted in

the picture.

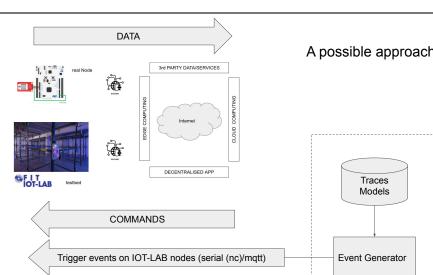
DATA

A

3rd PARTY DATA/SERVICES

Since we cannot integrate arbitrary sensors (e.g. stress sensor) in the lot-Lab deployment, and in any case we do not have the ability of generating specific events to trigger interesting monitoring activities (e.s. apply a force to a sensor)

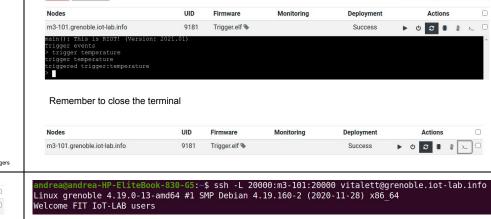
how can we prove the efficiency/effectiveness of the proposed solution in "realistic" application scenarios?





#include <stdio.h>

#include <string.h>
#include "shell.h"



Actions on selected nodes .

Experiment trigger #256238

Submitted 2021-03-29 22:23:29 Started 2021-03-29 22:23:30

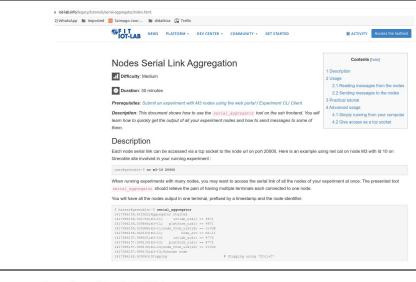
Nodes 1

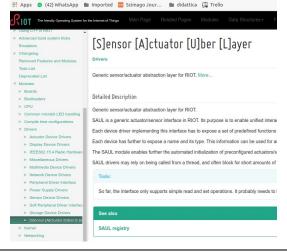
State Running

Duration 0 minutes (0%) of 20 minutes

Your experiment on 1 nodes is set to start as soon as possible for 20 minute Nodes **Firmware** Monitoring Deployment Actions ▶ U C ■ □ m3-101.grenoble.iot-lab.info 9181 Trigger.elf % Success andrea@andrea-HP-EliteBook-830-G5:~\$ ssh vitalett@grenoble.iot-lab.info Linux grenoble 4.19.0-13-amd64 #1 SMP Debian 4.19.160-2 (2020-11-28) x86 64 Welcome FIT IoT-LAB users vitalett@grenoble:~\$ nc m3-101 20000 trigger humidity trigger humidity triggered trigger:humidity

https://unix.stackexchange.com/questions/332163/netcat-send-text-to-echo-service-read-reply-then-exit



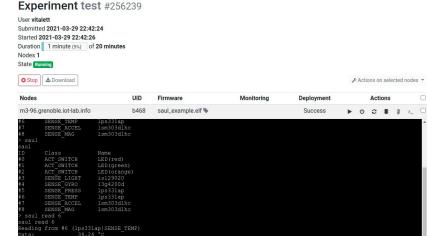


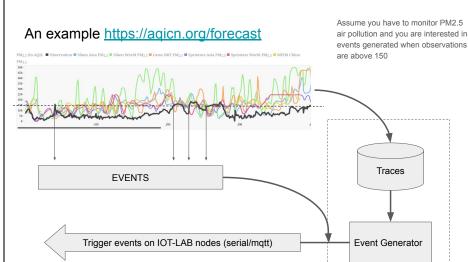
← → C @ riot-os.org/api/group_drivers_saul.html

https://github.com/RIO T-OS/RIOT/tree/maste r/examples/saul

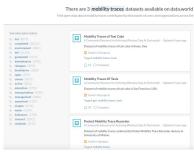
/home/andrea/Documents /University/teaching/loT/io

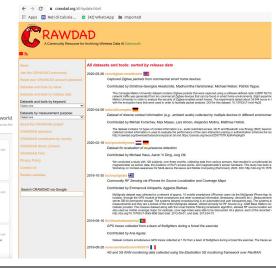
t-lab/RIOT/examples/saul



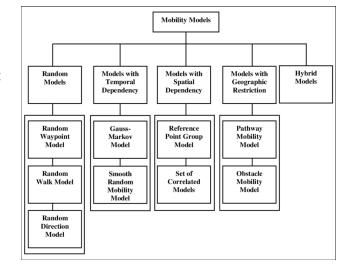


DATASET REAL TRACES





MODELS SYNTHETIC DATA



Random Way Point model:

- Each node moves along a zigzag line from one waypoint P_i to the next P_{i+1}.
- The waypoints are uniformly distributed over the given convex area, e.g. unit disk.
- At the start of each leg a random velocity is drawn from the velocity distribution.
 (in the basic case the velocity is constant 1)

 Optionally, the nodes may have as called.
- Optionally, the nodes may have so-called "thinking times" when they reach each waypoint before continuing on the next leg, where durations are independent and identically distributed random variables.

